# Academy of Communication Arts & Digital Media Career Cluster: Arts, A/V Technology & Communications

## Program Strand: 3-D Animation Technology Students who choose a career in Animation draw by hand and use computers to create a large series of pictures that form the animated images or special effects seen in movies,

Students who choose a career in Animation draw by hand and use computers to create a large series of pictures that form the animated images or special effects seen in movies, television programs, and computer games.

# Secondary Career Academy Development Timetable Academy classes are listed in bold type.

Pre-Academy Grades 6 – 8	Grade 9	Grade 10	Grade 11	Grade 12
	English I	English II	English III	English IV
	Algebra or higher	Geometry or higher	Algebra II or higher	Pre-calculus or Other Mathematics Course
	Earth & Space Science or Biology	Biology or Chemistry	Chemistry or Physics or Physical Science	Science Elective or Other Elective
6 <sup>th</sup> grade—Middle Moves and M/J M/J Art/2-D1 0101010	World History	Elective	American History	American Government / Economics
7th grade—Career Preparation Requirement and M/J Art/3-D1	9th Grade Transition	Foreign Language or Other Elective	Foreign Language or Other Elective	Foreign Language or Other Elective
0101040 8 <sup>th</sup> grade—Transition Tools and M/J Art/3-D2 0101050	Art 2-D Comp I 010130001 and Art 3-D Comp II 010131001	<i>Computer Graphics 010330001 and 3-D Art/Sculpture 011130001</i>	<i>Computer Art: Applications to 3-D Design 010333001</i>	Internship or Cinematography 010830001
	Elective	Drawing and Painting 1 010432001	<i>3D Digital Animation EL ETD X37</i>	Internship or Portfolio I (Senior Projects) 010931001 or AP 2-Design Portfolio 0109335001
	Elective	Elective	Elective	Elective

Suggested Electives:

 Students may in their Junior or Senior year opt to participate in the Career Experience Opportunity (CEO) internship program using the following course numbers: Workplace Essentials – 83003101A (Honors .5) and CEO internship – 0500330CE (Honors .5).

• Students may complete more than one program within the Academy of Communication Arts & Digital Media providing courses are offered at the school site.

• In addition, students can choose to enroll in the above highlighted classes to enhance their marketability.

#### To find a Miami-Dade County Public High School with this Program Strand, please link to http://ssr.dadeschools.net/acad\_tally\_schls.pdf.

Internship Opportunities	Student Organizations / Clubs	Earn Upon Completion
<ul> <li>Academy Internship</li> <li>Cooperative Education</li> <li>Job Shadowing</li> <li>School-Based Enterprise</li> <li>Service Learning</li> <li>Dual Enrollment</li> <li>Portal to CEO</li> </ul>	<ul> <li>Local School Art Club</li> <li>Local School Mural Club</li> <li>Local School Film Club</li> </ul>	<ul> <li>For more information on the Florida Department of Education Bright Futures Scholarship Programs: Florida Academic Scholars Award (FAS), Florida Medallion Scholars Award (FMS), and Florida Gold Seal Vocational Scholars Award (GSV) please contact a guidance counselor or visit: http://www.floridastudentfinancialaid.org/ssfad/factsheets/BF.htm.</li> <li>For more information about TECH PREP Articulation Agreements with local colleges, please contact your guidance counselor.</li> </ul>

### POSTSECONDARY OPTIONS

Certification Programs	Community College (A.A./A.S.) or Proprietary Programs	Four-Year College and University Programs	Other
None known at this time	Fine Arts     Visual Arts <u>Art Institute</u> <u>Broward Community College</u> <u>Miami Dade College</u> ITT Technical Institute	<ul> <li>BFA Fine Arts</li> <li>BA Art History</li> <li>BS Art Education</li> <li>BA Marketing</li> </ul>	<ul> <li><u>Art Institute</u></li> <li><u>Digital Media Arts College</u></li> <li><u>Ringling College of Art and Design</u></li> <li><u>Keiser University</u></li> </ul>

### CAREER OPTIONS

Entry Level		After	After Post-Secondary Education				
	<ul><li>Animator</li><li>illustrator</li><li>Clean-up Artists</li></ul>	<ul><li>Storyboard Artist</li><li>Game Designer</li><li>Model/Prop Designer</li></ul>	<ul><li>Layout Artist</li><li>Image Animator</li><li>Multimedia Artist</li></ul>	<ul><li>Continuity Artist</li><li>Visual-Development Artist</li><li>Animation Director</li></ul>			